Neural Networks - Part 3

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Lecture 21

Slides modified from Lecture 6 of CMSC 35246 (Shbhendu & Risi; University of Chicago)

Outline

Learning Goals

Batched Gradient Descent

Momentum

Adaptive Method

Adam Optimizer

Learning Goals

- Stochastic Gradient Descent
- Momentum Method and the Nesterov Variant
- Adaptive Learning Methods (AdaGrad, RMSProp)
- Adaptive Moments (Adam)

Learning Goals

Batched Gradient Descent

Momentum

Adaptive Method

Adam Optimizer

Optimization

- We've seen back-propagation as a method for computing gradients.
- Let's see a family of first-order optimization methods.

Gradient Descent

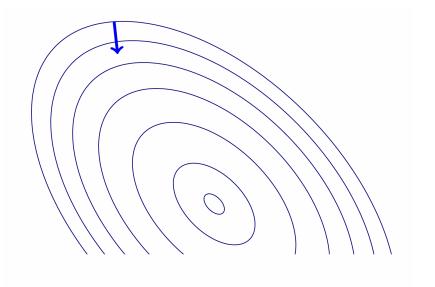
Algorithm 1 Batch Gradient Descent at Iteration k

Require: Learning rate ϵ_k **Require:** Initial Parameter θ

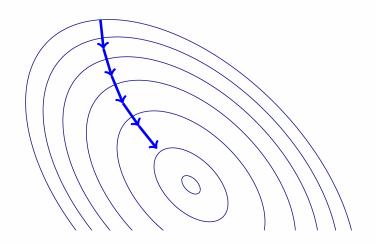
- 1: while stopping criteria not met do
- 2: Compute gradient estimate over N examples:
- 3: $\hat{\mathbf{g}} \leftarrow +\frac{1}{N} \nabla_{\theta} \sum_{i} L(f(\mathbf{x}^{(i)}; \theta), \mathbf{y}^{(i)})$
- 4: Apply Update: $\theta \leftarrow \theta \epsilon \hat{\mathbf{g}}$
- 5: end while

- Positive: Gradient Estimates are stable
- Negative: Need to compute the gradients over the entire training for one update.

Gradient Descent



Gradient Descent



Algorithm 2 Stochastic Gradient Descent at Iteration k

Require: Learning rate ϵ_k **Require:** Initial Parameter θ

1: while stopping criteria not met do

2: Sample example $(\mathbf{x}^{(i)}, \mathbf{y}^{(i)})$ from training set

3: Compute gradient estimate:

4: $\hat{\mathbf{g}} \leftarrow + \nabla_{\theta} L(f(\mathbf{x}^{(i)}; \theta), \mathbf{y}^{(i)})$

5: Apply Update: $\theta \leftarrow \theta - \epsilon \hat{\mathbf{g}}$

6: end while

- $ightharpoonup \epsilon_k$ is the learning rate.
- ► Sufficient Condition to guarantee convergence:

$$\sum_{k=1}^{\infty} \epsilon_k < \infty \& \sum_{k=1}^{\infty} \epsilon^2 < \infty$$

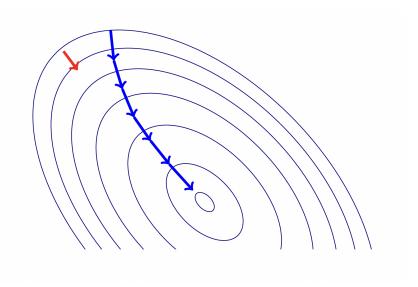
lacktriangle In practice the learning rate is decayed linearly till iteration au

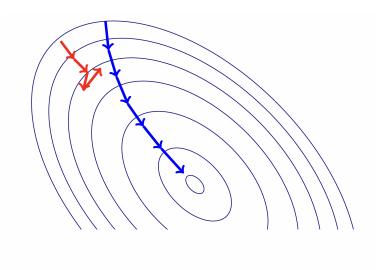
$$\epsilon_k = (1 - \alpha)\epsilon_0 + \alpha\epsilon_\tau$$

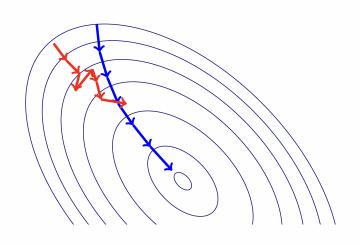
with $\alpha = \frac{k}{\tau}$

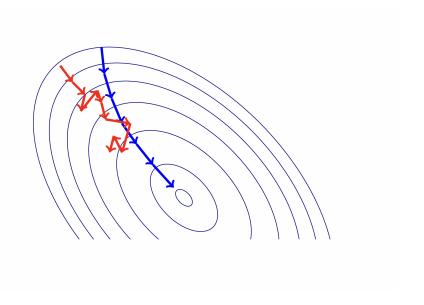
- ightharpoonup au is usually set to the number of iterations needed for a large number of passes through the data
- $ightharpoonup \epsilon_{ au}$ should roughly be set to a small number.

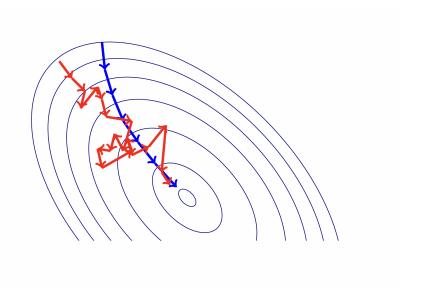
- ▶ Potential Problem: Gradient estimates can be very noisy
- ▶ Obvious Solution: Use large mini-batches
- lacktriangle Advantage: Computation time per update does not depend on the number of training examples N
- ► This allows convergence on extremely large datasets











Batch Gradient Descent

Batch Gradient Descent:

$$\hat{g} \leftarrow +\frac{1}{N} \nabla_{\theta} \sum_{i} L(f(x^{(i)}; \theta), y^{(i)})$$
$$\theta \leftarrow \theta - \epsilon \hat{g}$$

► SGD:

$$\hat{g} \leftarrow \nabla_{\theta} L(f(x^{(i)}; \theta), y^{(i)})$$

$$\theta \leftarrow \theta - \epsilon \hat{g}$$

Learning Goals

Batched Gradient Descent

Momentum

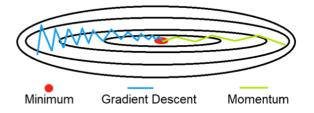
Adaptive Method

Adam Optimizer

What's wrong with SGD

- Momentum is an extension of gradient descent optimization, which builds inertia in a search direction to overcome local minima and oscillation of noisy gradients. It's based on the same concept of momentum in physics.
- With gradient descent, a weight update at time t is given by the learning rate and gradient at that exact moment. It means that the previous steps are not considered in the next iteration.
- Two issues:
 - Unlike convex functions, a non-convex function can have many local minima, the gradient becomes so small to get stuck
 - Gradient descent can be noisy with many oscillations which results in a larger number of iterations needed to reach convergence

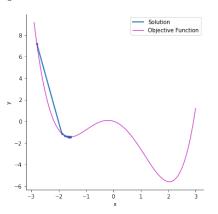
- Momentum is able to solve both of these issues buy using an exponentially weighted average of the gradients to update the weights at each iteration.
- This method also prevents gradients of previous iterations to be weighted equally. With an exponentially weighted average, recent gradients are given more weight than previous ones.



Example

To demonstrate the use of momentum in the context of gradient descent, minimize the following function:

$$y = 0.3x^4 - 0.1x^3 - 2x^2 - 0.8x$$



$$g_i = \nabla_{\theta} f(\theta_{i-1}) = 1.2\theta_{i-1}^3 - 0.3\theta_{i-1}^2 - 4\theta_{i-1} - 0.8$$
$$\theta_i = \theta_{i-1} - \epsilon * g_i$$

Iteration	g_i	θ_i
1	-18.2	-1.885
2	-2.36	-1.76
3	-1.2	-1.70
4	-0.78	-1.66
99	0.0002	-1.586

- How do we try and solve this problem?
- Introduce a new variable v, the velocity
- We think of v as the direction, and speed by which the parameters move as the learning dynamics progress
- The velocity is an exponentially decaying moving average of the negative gradients:

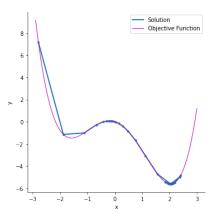
$$v_i = \alpha v_{i-1} - \epsilon \nabla_{\theta} f(\theta_{i-1})$$

 $ightharpoonup lpha \in [0,1)$, Update rule: $\theta_i \leftarrow \theta_{i-1} + v_i$

$$g_{i} = \nabla_{\theta} f_{i}(\theta_{i-1}) = 1.2\theta_{i-1}^{3} - 0.3\theta_{i-1}^{2} - 4\theta_{i-1} - 0.8$$
$$v_{i} = \alpha v_{i-1} - \epsilon g_{i}$$
$$\theta_{i} = \theta_{i-1} + v_{i}$$

Iteration	g_i	v_i	θ_i
1	-18.2	0	-1.885
2	-2.36	-15.1	-1.12
3	1.61	-9.0	-0.67
4	1.39	-9.2	-0.21
99	0.0002	0.0003	2.042

Escaping the local minima with momentum, and then settling down to the global minima.



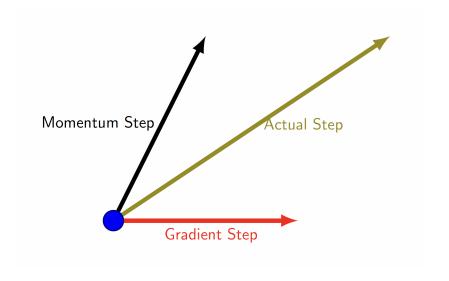
Velocity Term:

$$\mathbf{v} = \alpha \mathbf{v} - \epsilon \nabla_{\theta} (L(f(x^{(I)}; \theta), y^{(i)}))$$

Update Term:

$$\theta_i = \theta_{i-1} + \boldsymbol{v}$$

- ▶ The velocity accumulates the previous gradients
- ▶ What is the role of α ?
 - If α is larger than ϵ the current update is more affected by the previous gradients.
 - ightharpoonup Usually values for α are set high



- ▶ In SGD, the step size was the norm of the gradient scaled by the learning rate, which is $\epsilon ||g||$.
- While using momentum, the step size will also depend on the norm of a sequence of gradients.
- ► The step size becomes:

$$\epsilon ||g_1|| + \alpha \epsilon ||g_2|| + \alpha^3 \epsilon ||g_3|| + \dots + \alpha^K \epsilon ||g_K||$$

- ▶ Therefore, the stepsize is roughly $\epsilon \frac{||\hat{g}||}{1-\alpha}$
- If $\alpha=0.9$, multiply the maximum speed by 10 relative to the current gradient direction.

SGD with Momentum

Algorithm 2 Stochastic Gradient Descent with Momentum

Require: Learning rate ϵ_k

Require: Momentum Parameter α

Require: Initial Parameter θ Require: Initial Velocity v

1: while stopping criteria not met do

Sample example $(\mathbf{x}^{(i)}, \mathbf{y}^{(i)})$ from training set 2:

3: Compute gradient estimate:

4: $\hat{\mathbf{g}} \leftarrow +\nabla_{\theta} L(f(\mathbf{x}^{(i)}; \theta), \mathbf{y}^{(i)})$

5: Compute the velocity update:

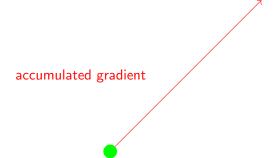
6: $\mathbf{v} \leftarrow \alpha \mathbf{v} - \epsilon \hat{\mathbf{g}}$

Apply Update: $\theta \leftarrow \theta + \mathbf{v}$ 7:

8: end while

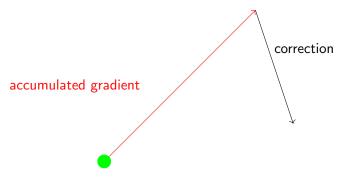
Nesterov Momentum

- ► Another approach: First take a step in the direction of the accumulated gradient
- ▶ Then calculate the gradient and make a correction



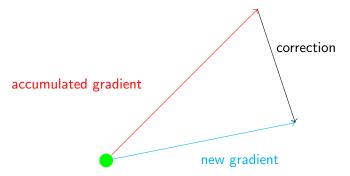
Nesterov Momentum

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Nesteroy Momentum

- Another approach: First take a step in the direction of the accumulated gradient
- ▶ Then calculate the gradient and make a correction



Nestory Momentum

▶ Recall the velocity term in the Momentum method:

$$\boldsymbol{v} \leftarrow \alpha \boldsymbol{v} - \epsilon \nabla_{\theta} (L(f(x^{(i)}; \theta), y^{(i)}))$$

Nesterov Momentum:

$$\boldsymbol{v} \leftarrow \alpha \boldsymbol{v} - \epsilon \nabla_{\theta} (L(f(x^{(i)}; \theta + \alpha \boldsymbol{v}), y^{(i)}))$$

▶ Update: $\theta \leftarrow \theta + v$

SGD with Nestory Momentum

Algorithm 3 SGD with Nesterov Momentum

Require: Learning rate ϵ

Require: Momentum Parameter α

Require: Initial Parameter θ **Require:** Initial Velocity \mathbf{v}

1: while stopping criteria not met do

2: Sample example $(\mathbf{x}^{(i)}, \mathbf{y}^{(i)})$ from training set

3: Update parameters: $\tilde{\theta} \leftarrow \theta + \alpha \mathbf{v}$

4: Compute gradient estimate:

5: $\hat{\mathbf{g}} \leftarrow + \nabla_{\tilde{\theta}} L(f(\mathbf{x}^{(i)}; \tilde{\theta}), \mathbf{y}^{(i)})$

6: Compute the velocity update: $\mathbf{v} \leftarrow lpha \mathbf{v} - \epsilon \hat{\mathbf{g}}$

7: Apply Update: $\theta \leftarrow \theta + \mathbf{v}$

8: end while

Learning Goals

Batched Gradient Descent

Momentum

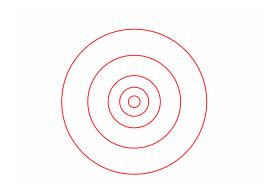
Adaptive Method

Adam Optimizer

Motivation

- ▶ Till now we assign the same learning rate to all the features
- ▶ If the features vary in importance and frequency, why is this a good idea?
- ► It's probably not!

Motivation



Nice (all features are equally important)

Motivation



Motivation

- Downscale a model parameter by the square root of the sum of squares of all its historical values
- Parameters that have larger partial derivatives of the loss learning rates for them rapidly declined
- ► The algorithm assigns higher learning rates to infrequent features, which ensures that the parameter updates rely less on frequency and more on relevance

AdaGrad (Adaptative Gradient)

Algorithm 1 Adaptative Gradient

Require: Global Learning rate ϵ , Initial Parameter θ, δ

- 1: Initialize r=0
- 2: while stopping criteria not met do
- 3: Sample example $(x^{(i)}, y^{(i)})$ from training set
- 4: Compute gradient estimate: $\hat{g} \leftarrow +\nabla_{\theta} L(f(x^{(i)}; \theta), y^{(i)})$
- 5: Accumulate: $r \leftarrow r + \hat{g} \odot \hat{g}$
- 6: Compute update: $\Delta \theta \leftarrow -\frac{\epsilon}{\delta + \sqrt{r}} \odot \hat{g}$
- 7: Apply Update: $\theta \leftarrow \theta + \Delta \theta$

RMSProp (Root Mean Square)

- ► AdaGrad is good when the objective is convex
- AdaGrad might shrink the learning rate too aggressively, we want to keep the history in mind.
- We can adapt it to perform better in a non-convex setting by accumulating an exponentially decaying average of the gradient
- This is an idea that we use again and again in Neural Networks

RMSProp (Root Mean Square)

Algorithm 2 Root Mean Square Propagation

Require: Global Learning rate ϵ , Initial Parameter ρ, θ, δ

- 1: Initialize r=0
- 2: while stopping criteria not met do
- 3: Sample example $(x^{(i)}, y^{(i)})$ from training set
- 4: Compute gradient estimate: $\hat{g} \leftarrow +\nabla_{\theta}L(f(x^{(i)};\theta),y^{(i)})$
- 5: Accumulate: ${m r} \leftarrow \rho {m r} + (1-\rho) \hat{g} \odot \hat{g}$
- 6: Compute update: $\Delta \theta \leftarrow -\frac{\epsilon}{\delta + \sqrt{r}} \odot \hat{g}$
- 7: Apply Update: $\theta \leftarrow \theta + \Delta \theta$

AdaDelta (Adative Delta)

- ▶ It is similar to RMSProp as an improvement over AdaGrad
- It completely removes the usage of hand-set learning rate
- Using the difference between current weight and the newly updated weight as the learning rate

AdaDelta (Adative Delta)

Algorithm 3 Root Mean Square Propagation

Require: Initial Parameter ρ, θ, δ

- 1: Initialize r=0. d=0
- 2: while stopping criteria not met do
- Sample example $(x^{(i)}, y^{(i)})$ from training set 3:
- Compute gradient estimate: $\hat{g} \leftarrow +\nabla_{\theta} L(f(x^{(i)}; \theta), y^{(i)})$ 4:
- Accumulate: $\mathbf{r} \leftarrow \rho \mathbf{r} + (1 \rho)\hat{q} \odot \hat{q}$ 5:
- Accumulate: $\mathbf{d} \leftarrow \rho \mathbf{d} + (1 \rho)[\Delta \theta]^2$ 6:
- Compute update: $\Delta \theta \leftarrow -\frac{\delta + \sqrt{d}}{\delta + \sqrt{r}} \odot \hat{g}$ 7:
- Apply Update: $\theta \leftarrow \theta + \Delta \theta$ 8:

Learning Goals

Batched Gradient Descent

Momentum

Adaptive Method

Adam Optimizer

Adam

The inspiration of Adam optimizer:

- AdaGrad (Adaptive Gradient Algorithm) maintains a per-parameter learning rate that improves the performance on problems with sparse gradients
- RMSProp (Root Mean Square Propagation) also maintains per-parameter learning rates that are adapted based on the average of recent magnitudes of the gradients for the weight.
- Momentum Method can maintain a velocity term to keep track of the history gradients.

Adam: ADAptive Moments

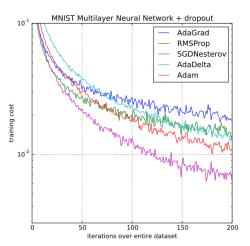
Algorithm 4 ADAptive Moments

Require: Learning Rate ϵ , Decay rates $\rho_1, \rho_2, \theta, \delta$

- 1: Initialize s = 0, r = 0, time step t = 0
- 2: while stopping criteria not met do
- 3: Sample example $(x^{(i)}, y^{(i)})$ from training set
- 4: Compute gradient estimate: $\hat{g} \leftarrow +\nabla_{\theta}L(f(x^{(i)};\theta),y^{(i)})$
- 5: $t \leftarrow t + 1$
- 6: Update: $s \leftarrow \rho_1 s + (1 \rho_1)\hat{g}$
- 7: Update: $\boldsymbol{r} \leftarrow \rho_2 \boldsymbol{r} + (1 \rho_2) \hat{g} \odot \hat{g}$
- 8: Correct Biases: $\hat{s} \leftarrow \frac{s}{1-\rho_1^t}, \hat{r} \leftarrow \frac{r}{1-\rho_2^t}$
- 9: Compute Update: $\Delta \theta = -\epsilon \frac{\hat{s}}{\sqrt{\hat{r}} + \delta}$
- 10: Apply Update: $\theta \leftarrow \theta + \Delta \theta$

Performance

Adam optimizer is by far one of the most successful optimizers to achieve great performance. A standard benchmark to evaluate optimizer performance is MNIST:



Revisiting Learning Goals

- Stochastic Gradient Descent
- Momentum Method and the Nesterov Variant
- Adaptive Learning Methods (AdaGrad, RMSProp)
- Adaptive Moments (Adam)